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System Menu

CLIENT INFORMATION



This command allows you to inform Flying Faders of the current Client, Project, and Title being worked on. This information will appear in the Project/Title box of the main screen, as well as in the Keep, Load, and Delete dialog boxes. Client information may be changed from any of these dialog boxes and the changes will be automatically updated in the other locations.

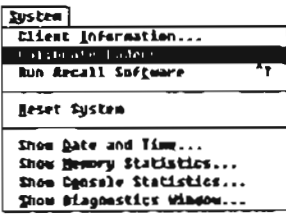
TO INSERT CLIENT INFORMATION:

1. Select *Client Information* from the System menu or click the Project/Title box on the main screen.
2. Insert the Studio, Client, Project, and Title names in the appropriate boxes. (Note: Inserting a different studio name will not change the system default. It simply customizes the main screen for the current session.)
3. Select OK to close the dialog box.

A screenshot of a dialog box titled "Client Information Box". It contains three input fields: "Studio Name:" with the text "MARTECH STUDIOS", "Client:" with the text "Tobias/Chase", and "Project:" with the text "Never Ending". Below the "Project:" field is a "Title:" field with the text "Confessions". To the right of the input fields are three buttons: "Help?", "Cancel", and "OK".

CALIBRATE FADERS

MOI/MRO



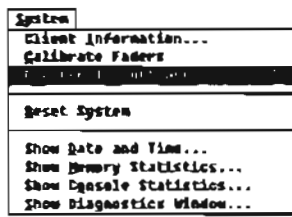
This command allows you to calibrate all of the faders, so that each fader moves accurately and consistently. The calibration automatically tunes the faders and stores the setting to the hard disk. The next time that you turn on or reset the system, the faders will be calibrated using these values, making it unnecessary to repeat this routine each time the system is used.

TO CALIBRATE:

1. Select *Calibrate Faders* from the System menu.
2. A dialog box will appear on the screen indicating that calibration is taking place. Upon completion of calibration, any fader that cannot be calibrated to be accurate and consistent will have its channel number displayed in the dialog box along with percentage numbers indicating that servicing of that fader may be necessary.
3. When calibration is finished, all faders and mutes will return to their previous positions and states. Select OK to close the dialog box.

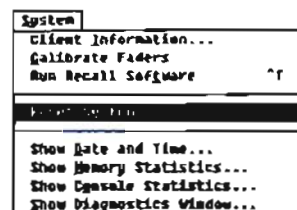
Important If calibration seems necessary, it is best to do so after the Flying Faders power supply unit has been turned on for at least 30 minutes.

RUN RECALL SOFTWARE



This command will allow you to access certain features on Neve VR Series consoles. For further information, refer to the Recall Manual.

RESET SYSTEM



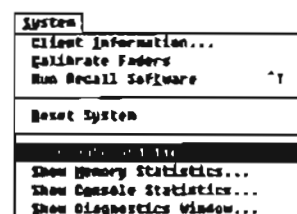
This command allows you to do a total system reset, as if powered down and powered back up. This is an excellent way to prepare the system for a new session without rebooting.

Warning Because of the nature of this command, caution should be taken. All Mix/Pass information in RAM will be erased, so be sure to save important Mix/Passes to hard disk or floppy disk before performing this command.

TO RESET SYSTEM:

1. Select *Reset System* from the System menu.
2. A dialog box will appear asking you to confirm the reset. Select OK to proceed or select CANCEL to return to the Flying Faders main screen.
3. After resetting the system, a dialog box will appear, informing you of the status of the transport controller. Select OK to close each dialog box.

SHOW DATE AND TIME

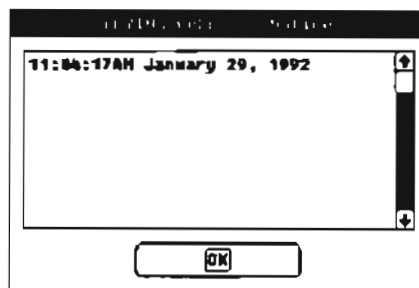


This command allows you to view the current date and time from the Flying Faders main screen.

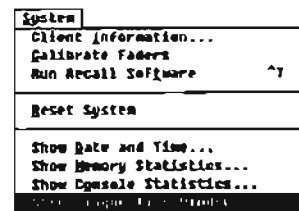
TO SHOW DATE AND TIME:

1. Select *Show Date and Time* from the System menu.
2. Select OK to close the dialog box.

(Refer to the Flying Faders Technical Manual to change the date and time.)



SHOW DIAGNOSTICS WINDOW



This command allows you to enter the "command line" of Flying Faders. Most users should never need to access this window, but, if you wish to view this window you are strongly urged to refer to the "Diagnostics Window" chapter in the Flying Faders Technical Manual.

TO SHOW DIAGNOSTICS WINDOW:

1. Select *Show Diagnostics Window* from the System menu.
2. Refer to the Flying Faders Technical Manual.
3. Select the control box, then select *Close Diagnostics Window* to return to the Flying Faders screen.

